

PLEXIS

THE WORD-GAME BOARD GAME

Word game with strategic, dynamic, and positional choices

Players: 2-4, works well with each number

Length: 60-90 minutes

Ages: 10 and up

Components:

- 1 playing board
- 4 bags of 84 letter tiles each (each bag and its tiles matching a player color)
- 4 discard cups (in the player colors)
- 4 tile racks
- 1 scoring track with 4 scoring cubes

TURN SUMMARY:

- Fill rack to 7 letters from bag, then add an 8th letter from the face-up draw pile (of 3 letters) or from the bag
- Make a word from your 8 rack letters
- Depending on the length of the word, choose from a combination of the following actions:
 - (a) Move one or more letters to the board
 - (b) Move your board letters a given number of spaces (pushing other letters in their path)
 - (c) Gain points
- If you complete an identified scoring slot on the board, score 1 point for each letter in the word, and then each person with a letter in that word scores 2 points for each of their own letters.

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Finally, a game that combines the challenge and cleverness of word games with the depth of strategic choices found in Eurogames. The word you make from your rack of letters determines which action or actions you can choose – gain points, move letters **to** the board, and/or move letters **on** the board. Can you form the right words to get the most useful letters onto the board? And can you determine how to push your letters and the opponents' letters around the board to your best advantage? When every move is part puzzle, part word building, and part making the right trade-off between short and long words and short-term and long-term goals – that's Plexis!



GAME CATEGORIES:

Action-Point System	Puzzle
Family	Strategy
Grid Movement	Word Game

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